



Parking Authority Guidelines Rule 2014

National Land (Road Transport) Ordinance 2014

I, Jamie Edward Briggs, Assistant Minister for Infrastructure and Regional Development make this Rule under section 11 of the *National Land (Road Transport) Ordinance 2014*.

Dated 7 July 2014

JAMIE BRIGGS

Assistant Minister for Infrastructure and Regional Development

Contents

	Page
1 Name of Instrument	3
2 Commencement	3
3 Guidelines	3

1 Name of rule

The name of this rule is the Parking Authority Guidelines Rule 2014.

2 Commencement

This rule commences on the day after registration.

3 Guidelines

- (a) All signs and road markings used by the Parking Authority must be consistent with the relevant Australian Standard and the Australian Road Rules.
- (b) The Parking Authority must advise the NCA chief executive in writing of the parking fees to be charged by the Parking Authority, and any changes to these fees.
- (c) The Parking Authority must clearly identify the parking area as a pay parking area.
- (d) The fees must be clearly displayed at each ticket machine within the ticket parking area.
- (e) If enforcement of the ticket parking area is required, the Parking Authority must write to the NCA chief executive requesting enforcement by authorised persons.
- (f) Enforcement of parking permits is to be consistent with practices in ACT Government car parks.
- (g) A plan showing the traffic control devices in the ticket parking area must be submitted to the Parking Authority and the Parking Authority be advised of any changes to the ticket parking area.
- (h) The Parking Authority must notify the NCA chief executive of any ticket machine malfunctions immediately so appropriate enforcement arrangements can be made.
- (i) An example of the parking ticket is to be submitted to the NCA chief executive to ensure compliance with regulations 80 and 81 of the *Road Transport (Safety and Traffic Management) Regulations 2000*, which apply to National Land by virtue of the *National Land (Road Transport) Ordinance 2014*.